

# The Steam Age

- Lawrence Reed

♩ = 130

The musical score is written for guitar in the key of D major (one sharp) and 4/4 time. It consists of ten staves of music, each starting with a measure number. The score includes various guitar techniques and articulations:

- Staff 1 (Measures 1-4):** Labeled "muted strings". The music features a rhythmic pattern of eighth notes with a muted, percussive quality.
- Staff 2 (Measures 5-8):** Labeled "nat." (natural harmonics). It continues the rhythmic pattern with natural harmonics on the strings.
- Staff 3 (Measures 9-12):** Labeled "gliss" (glissandos). It features glissandos over the strings, with some measures containing triplets and fingerings (1, 2, 3).
- Staff 4 (Measures 13-16):** Continues the glissando technique with more complex rhythmic patterns and fingerings.
- Staff 5 (Measures 17-20):** Labeled "gliss" and "harm 8ve" (natural 8th harmonic). It includes glissandos and natural harmonics.
- Staff 6 (Measures 21-24):** Labeled "harm 8ve" and "gliss". It features natural harmonics and glissandos.
- Staff 7 (Measures 25-28):** Labeled "gliss" and "gliss". It continues with glissandos and includes fingerings (1, 2, 3) and circled numbers 4 and 5.
- Staff 8 (Measures 29-32):** Labeled "gliss". It features glissandos and includes fingerings (1, 2, 3) and circled numbers 4 and 5.
- Staff 9 (Measures 33-36):** Labeled "BII" (bend into second). It includes bends and includes fingerings (1, 2, 3) and circled numbers 4 and 5.
- Staff 10 (Measures 37-40):** Labeled "BII" and "1/2BII" (half-bend). It features bends and half-bends with fingerings (1, 2, 3) and circled numbers 4 and 5.

42 BVII *a* *p* BVII *rall* BV *p* ① ②

*emphasis sim*

47 muted strings *a tempo*

51 *nat.*

55 *gliss* ④ ⑤ *gliss*

59

63 *gliss* *gliss*

67 *rall* BXII *a tempo* BX

70 *rhythm sim up to bar 95* BX *mf*

74 *pont* *nat* *pont* *nat*

78 *gliss* *gliss* XII *8va* -1 *gliss*

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82 BX BX

86 gliss

90 gliss gliss

94 XII  $\delta^{va-1}$  gliss BX muted strings bass to nat.

98

102

105 nat.  $\text{♩} = 115$  *rall.* *p*

109 gliss  $\delta^{va-1}$  3 gliss harm. VII  $\delta^{va-1}$

114 *rubato* BX gliss gliss

118 gliss

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122

harm. 8va gliss harm. VII 8va rubato

126

BX gliss gliss p rall / dim 6

130

p p p pp

134

pont. norm 2 pont. norm 2 XII Harm. 8va a tempo

139

XII Harm. 8va XII Harm. 8va BVII BV harm. p

144

harm. 8va 6

147

BVII BV 6 rall 6

150

♩ = 130

153

muted strings nat. nat.

157

gliss gliss 4 5

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161

165

169

172

175

178

180

184

188

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192 BX

195

200

203

207 gliss harm. 8<sup>va-1</sup> 3 gliss harm. VII 8<sup>va-1</sup>

212 BX gliss ⑥ p

217

220 rall.

223 Raz all chords muted harm VII 8<sup>va</sup> XII 8<sup>va</sup> BIX FIN

Detailed description: This page contains the musical score for 'The Steam Age' by Lawrence Reed, measures 192 through 223. The score is written for guitar in treble clef with a key signature of one sharp (F#) and a 4/4 time signature. It features a complex melodic line with many triplets, slurs, and dynamic markings. Measure 192 is marked with 'BX' and includes fingering numbers 1-4. Measure 207 includes 'gliss' and 'harm. 8<sup>va-1</sup>' markings. Measure 212 includes 'BX', 'gliss', and a circled '6'. Measure 220 is marked 'rall.'. Measure 223 includes 'Raz all chords', 'muted', 'harm VII 8<sup>va</sup>', 'XII 8<sup>va</sup>', 'BIX', and 'FIN'. The piece concludes with a final chord on the BIX fret.